



The English Teachers  
Association of Queensland Inc.

Providing professional support  
and advocacy for English teachers

# DIGITAL LANDSCAPES

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## May Seminar

Saturday 11 May 2024

Abel Smith Theatre

University of Queensland, St Lucia



[etaq.org.au](http://etaq.org.au)

# May Seminar

This half-day seminar aims to further explore ETAQ's overall theme for PD activities in 2024: Changing landscapes. The focus now is on the exciting (or perhaps daunting) realm of the digital domain. As technology, assessment and texts continue to evolve and expand, teachers have the opportunity to harness technology to engage and innovate in the classroom. Together we will explore the challenges and opportunities that come with embracing this new landscape.

This seminar will provide an opportunity to 'zoom out' – or 'zoom in' – on important matters that influence our digital pedagogies, thinking particularly about the modern classroom.

## Schedule

Time	Activity	Room
8:30	Registration, tea and coffee	foyer
9:00 – 10:15	Welcome and introduction. Keynote – A/Prof Jason Lodge (UQ)	theatre
10:15 – 10:45	Morning tea, perusal of resources and networking	foyer
10:50 – 11:45	Workshop session A	various
11:55 – 12:50	Workshop session B	various

## Social Media

You can follow along with the ETAQ hashtag on twitter using the hashtag **#etaq24**.

ETAQ's handle on twitter and instagram is **@ETAQld**.

If you are on Facebook, you can join up to the ETAQ group ([www.facebook.com/groups/ETAQLD](http://www.facebook.com/groups/ETAQLD)) and/or like the official ETAQ page ([www.facebook.com/ETAQLD](http://www.facebook.com/ETAQLD)).

## We will be filming.

Some presentations during the day will be filmed for uploading to the members only area of the website and images of some attendees may be captured in the process. Images of individuals and groups may also be captured at registration and at morning tea for posting on our website or on social media.

**If you want your image NOT to be captured, let us know when you register.**



# Keynote: Challenges and opportunities of AI and digital futures

Jason Lodge  
University of Qld



## Abstract

The emergence of ChatGPT and generative artificial intelligence (AI) represents a new era in the development of digital technologies. While these technologies and tools were not designed with education in mind, the implications of their emergence for education are profound. Generative AI represents new forms of relationships between humans and machines that create amazing possibilities but also serious challenges for teaching and learning. In this presentation, we will explore some of the key possibilities and pitfalls of emerging technologies, particularly AI, for education. As technology continues to evolve, it is becoming apparent that what makes us human is more, and not less important in the classroom. This idea should be a foundation for what the digital future of education will be like.

## Presenter

**Jason Lodge**, is Associate Professor of Educational Psychology and Director of the Learning, Instruction, and Technology Lab in the School of Education and is a Deputy Associate Dean (Academic) in the Faculty of Humanities and Social Sciences at The University of Queensland. Jason's research with his lab focuses on the cognitive, metacognitive, and emotional mechanisms of learning, primarily in digital learning environments. Jason currently serves as Lead Editor of Australasian Journal of Educational Technology and Editor of Student Success.

## Registration and Workshop selection

An array of workshops is on offer. Which ones actually run and in which session will be determined by your selections. **We do not expect all workshops listed for each session will actually run. Some/many will run once only.**

**Some workshops (4, 5) are offered once only. Places will be filled in order of receipt of registrations.**

### Workshop selections.

You are asked to choose **two different** workshops for each session.

No	Title and Presenter	1 <sup>st</sup> sess	2 <sup>nd</sup> sess
1	Going Gothic – Katie Gentle	√	√
2	The impact of generative AI on education – Kerri Buttery	√	√
3	Exploring video essays as a tool for engaging assessment – Jalen Tamariki	√	√
4	From text to tech: Transforming English classrooms with digitally infused learning stations – Kate Collins	√	
5	Ask three (Artificial Intelligences) before me – Jasmine Knox		√
6	No resources? No problem! How we used online collaboration to study <i>Terra Nullius</i> (Claire G Coleman - Leisha Bradshaw)	√	√
7	A multimodal collection of verse: Fostering a love of poetry in year 10 students – Shez Morris and Anna Schuller	√	√
8	QLearn - Embracing technology together – Laney Hepburn and Bec Wood	√	√
9	Moving on from "PowerPoint: Using PICRAT to transform the pedagogy of e-learning – Bronwyn Griffiths	√	√
10	Digital tools for differentiation and student engagement – Kelly Whiteway	√	√
11	AI: A tool FOR learning – Max Forbes	√	√
12	Values and Videogames: A critical interpretive appreciation – Nathan Lowein	√	√

# WORKSHOP 1

## Going Gothic

### Abstract

Gothic Literature by its nature is a transitional genre, bridging the gap between real and imagined contexts. Explore the thrill of building and studying Gothic texts with Shake & Stir Theatre Co, unpacking teaching the haunt and horror using Frankenstein + Jane Eyre.

Expand on your own approaches to creative writing and devising with students as you build texts from imagined possibilities and social realities, inspired by Mary Shelley's own approach. Perfect for Senior or Middle Years English and Literature.

### Presenter

**Katie Gentle** is the Education Manager for Shake & Stir Theatre Co, with a decade of experience as a Senior Drama and English teacher. She works across the company including In-School Shows, Mainstage, Remote & Regional touring and producing the annual Qld Youth Shakespeare Festival. Katie has experience as a QCAA Confirmer and External Marker and works to establish the connections between Shake & Stir's program and the curriculum. Shake & Stir specialise in re-contextualising classic work, producing an annual season of in-school productions, including 50-minute Shakespeare adaptations and issue-based plays, as well as main stage productions and workshops.

# WORKSHOP 2

## The Impact of Generative AI on education

### Abstract

The rise of generative artificial intelligence (or Gen AI) is causing considerable waves in the education sector. Whilst some are focused on

the concern over plagiarism and the detection of AI-generated content, there is a perspective that can be taken beyond the plagiarism panic. We can take an innovative and creative view on how we not only prepare our students for a world of work where the knowledge and skills of applying Gen AI tools is an absolute necessity but also learn how to utilise these time-saving tools for content creation and automation of tasks within the school.

This session is an introduction to AI and will explore:

- Categories of artificial intelligence
- The role of generative artificial intelligence in education
- The national framework for schools
- Gen AI policy development
- Top tools to try

You will receive tips and hints on how to use this emerging technology along with a list of AI tools to try beyond ChatGPT.

### Presenter

**Kerri Buttery**, the founder of VETNexus and Digital Literacy Licence, has worked in the Australian education sector since the 1990s. With a background as a Business and Technology teacher, Kerri is passionate about the use of technology in education and not only how this can be used to engage learners but also streamline the role of the educator. She also has a focus on access and equity to education and information and how the accessibility of educational resources can be improved.

# WORKSHOP 3

## Exploring video essays as a tool for engaging assessment

### Abstract

Video essays offer a dynamic and innovative approach to assessment, aiming to challenge students in familiar ways while fostering comfort in front of an audience. In this workshop, you

will learn the fundamentals of creating a video essay using Clipchamp and brainstorm ways where this assessment can be modified to suit your classroom. You are asked to bring an assessment task that you would like to adapt and a laptop with Windows 11+.

### Presenter

**Jalen Tamariki** has started her third year of teaching and has enjoyed every moment. When she is not teaching Middle School English, she teaches Essential English and supports her students who are looking to enter the workforce or commence their VET pathways. Jalen is a passionate teacher and a creative learner who is always working to expand and broaden her knowledge in educational practice.

## WORKSHOP 4

### From text to tech: Transforming English classrooms with digitally infused learning stations.

#### Abstract

In a landscape dominated by digital distractions, igniting the imagination of modern students demands innovation. Enter a realm where tradition meets technology, and English classrooms are transformed into vibrant arenas of discovery. This workshop offers a glimpse into the world of possibilities on offer when tradition and innovation collide. We will explore how digitally infused learning stations can be a powerful tool in creating immersive and interactive learning experiences for our students.

Imagine students unravelling the complexities of literary texts through digital challenges, Virtual Reality (VR) explorations, QR code gallery walks, and interactive timelines, turning each lesson into an adventure in understanding. This session is more than a showcase of digital tools; it's an introduction to a new way of approaching English learning experiences, where lessons are quests and

students, digital explorers.

Through a hands-on exploration of these digitally enriched, multimodal strategies (and a Shakespearean case study), this workshop will explore how integrating technology into our English classrooms can transform traditionally text-heavy topics into immersive, student-led learning experiences that resonate deeply with the digital-native generation.

### Presenter

**Kate Collins** is an early-career teacher at John Paul College with a keen interest in transforming how students interact with knowledge. With a background in digital learning and innovative classroom design, she is passionate about developing lessons that resonate with a digitally minded generation. Kate's enthusiasm for integrating technology into education drives her to create immersive and engaging learning experiences, aiming to spark curiosity and a love for learning in every student. Kate's innovative approach reflects her commitment to exploring the vast potential of digital education.

## WORKSHOP 5

### Ask three (Artificial Intelligences) before me

#### Abstract

An interactive, real-life guide to how I use AI in my English classroom. No longer will I have students ask, "what does it mean sentence fragment?" or "Did John Proctor confess before he was hanged or after"? This will show you how to use AI (including prompt suggestions) to help students remember the skills they have forgotten and lower the mental load of the classroom a little.

Attendees will benefit from having their devices with them as I will have you doing exactly what I ask my students to do – we all know we learn better by doing.

### Presenter

**Jasmine Knox** is an experienced English and Humanities teacher; she is also a seasoned presenter at ETAQ. Her interests (and burgeoning areas of experience) include e-learning, student engagement and new ways to refresh the English curriculum while aligning to both ACARA and QCAA standards.

## WORKSHOP 6

No resources? No problem! How we used online collaboration to study *Terra Nullius* (Claire G Coleman)

### Abstract

There are not many resources produced (yet) for this novel but teaching a text where no one is telling you what to think is liberating. Students can focus completely on developing their own and collective understandings and interpretations. I want to share what we did and some examples of what we came up with.

### Presenter

**Leisha Bradshaw** teaches English and Literature and loves challenging her students to think about the world a little differently.

## WORKSHOP 7

A multimodal collection of verse: Fostering a love of poetry in Year 10 students.

### Abstract

Over the years at Highlands Christian College, the English teachers had noticed that secondary students tend to express disdain towards poetry as a mode of expression more than any other genre. We wanted to change that. So, this year, we created a new unit in Year 10 English, as part of a pilot Literature extension program, which students could opt-in

to. After studying the film *The Boy Who Harnessed the Wind*, students in this program were given the opportunity to create a multimodal collection of verse on the theme of leadership, inspired by this film. In this workshop, we will present our findings about how this type of open-ended, creative assessment task has the potential to re-engage students in a love of poetry as a form of personal creative expression.

### Presenter

Currently the qualified Teacher Librarian at Highlands Christian College, **Shez Morris** is experienced in library management and teaching/co-teaching in both secondary state and P-12 independent schools. In 2020, Shez was awarded the Queensland School Librarian Association (QSLA)'s Teacher Librarian of the Year Award.

**Anna Schuller** is the Director of Curriculum and Careers at Highlands Christian College and is experienced in teaching English and Literature, as well as leading a team of English teachers. She is passionate about building a love of literature and creative expression through writing in young people, as well as highlighting career opportunities that exist for budding writers.

## WORKSHOP 8

QLearn - Embracing technology together.

### Abstract

In this presentation we 'zoom in' on strategies used to innovate English classroom practices for engagement, differentiation, and assessment by:

- Demonstrating how to digitally flip a classroom (flipped learning);
- Exploring ways to differentiate in an online environment;
- Showcasing the benefits of an interactive study guide;
- Explaining how to use SpeedGrader to fast-track marking and provide

differentiated feedback for formative and summative assessment.

### Presenters

**Laney Hepburn** is an accomplished English teacher with a passion for language, education and using innovative learning tools in the classroom. She began her journey in the traditional face-to-face classroom setting and transitioned to Cairns School of Distance Education in 2020, where she has played an integral role in designing and delivering online curriculum.

**Bec Wood**, who has also written, designed and implemented digital courses, has been teaching English for 12 Years and teaching at CSDE since 2017. She is passionate about digital pedagogy, remote learning and fostering a love of literature and language. At CSDE we operate solely within the digital landscape. This presentation is a labour of love from a small group of the English team and between us, we have over 20 years of collective digital teaching experience. As QLearn trailblazers, we have been pioneering full English curriculum delivery on the platform since 2022.

## WORKSHOP 9

Moving on from "PowerPoint: Using PICRAT to transform the pedagogy of e-learning.

### Abstract

The pandemic thrust us all into a "Brave New World" of e-learning possibilities. From Skype to Teams, from CANVAS to QLearn- our new normal is now a daily practice filled with programs and products we couldn't imagine a few years ago. Now throw AI into the mix. It is enough to send even the bravest of us straight to the "soma". PICRAT (Kimmons et al 2020) is a conceptual technology integration model that we can use to map our use of instructional e-pedagogy tools (it is like SAMR but better). This workshop would be a hands-on opportunity to discover the PICRAT model, map your own



practices against it and collaboratively tweak these practices to build student engagement - of course I will share our examples and experiences along the way.

### Presenter

**Bronwyn Griffiths** is an English Head of Department at Craigslea SHS. Curious and creative, she enjoys playing with new technologies when she really should be marking.

## WORKSHOP 10

Digital tools for differentiation and student engagement.

### Abstract

There are many digital tools at our disposal that foster engagement and deep learning in our classrooms, and sometimes it's hard to know where to start. Many schools use Microsoft Teams and OneNote as ways to distribute information and class activities, but there is potential in this software to differentiate content, delivery and product, which ensures that we are catering for all our students in our English classes. This workshop will explore some of the opportunities and limits of Teams and OneNote, and how they can increase engagement, encourage collaboration and develop student agency.

### Presenter

**Kelly Whiteway** teaches English and Literature at AB Paterson College. She loves finding new and easy ways to manage the English workload and engage students in activities that build 21st century skills. Kelly completed a Master of Education in Contemporary Literacies at Charles Sturt University and is a Microsoft Innovative Educator Expert. She is the social media coordinator for ETAQ.



## WORKSHOP 11

### AI: A tool FOR learning.

#### Abstract

"Education will be profoundly transformed by AI. Teaching tools, ways of learning, access to knowledge, and teacher training will be revolutionised." - Audrey Azoulay (Director-General of UNESCO). With the explosion of powerful, easily accessible, free AI, how can teachers balance academic integrity with empowering students to utilise a technology that will undoubtedly shape their futures? As teachers, we have an obligation to teach responsible and ethical use of AI while also fostering critical thinking skills to help students engage with AI in ways that assist their learning.

This presentation will showcase how the English Faculty at Brisbane Boys' College has integrated AI as a tool FOR learning, examine how we have utilised AI in External Exam preparation, personalising feedback, crafting descriptions, and critiquing work. By sharing these practical strategies, we aim to contribute to the ongoing conversation about effectively incorporating AI in the English classroom and beyond.

#### Presenter

**Max Forbes** is currently the Head of English at Brisbane Boys' College. He has held pastoral and curriculum leadership positions at independent schools in Victoria and Queensland. Max is passionate about promoting student agency and choice in the English classroom and creating engaging learning experiences for students of all ages and abilities. Max has completed a Master of Education at QUT and is currently studying for a Master of Business Administration at the University of Queensland.

## WORKSHOP 12

### Values and Videogames: A critical interpretive appreciation.



#### Abstract

Videogames are popular forms of digital entertainment. Despite their ubiquity, concerns are expressed in the popular press and research literature about the values portrayed in videogames traditionally designed for male audiences, such as action-adventure games. Given the Australian Curriculum: English advocates the teaching of digital multimodal texts, the concerns about the represented values in these games and their use in school learning contexts are problematic for teachers.

This presentation addresses this problem by describing a 10-week English Curriculum Plan implemented in two year 10 English classrooms using the action-adventure videogame *Batman Arkham Asylum*. The curriculum plan focused on explicitly teaching functional grammar resources of attitudinal language and accompanying visual evaluative meaning, point of view and gameplay elements.

Findings from the case study revealed how students drew on the taught grammar resources to demonstrate their learning of how to critically interpret and transform a scene from *Arkham Asylum* to represent characters with mental illness more positively. Curriculum, pedagogy and assessment implications will be discussed concerning how teachers use videogames to support students to critically interpret and appreciate the values portrayed in videogames.

#### Presenter

Nathan Lowien is a lecturer in English Curriculum and Pedagogy at the University of Southern Queensland. Nathan is interested in literacy education, multimodality and educational semiotics. His research investigates how digital texts convey values by communicating evaluative meanings. In 2023, Nathan was recognised as an ALEA Associate Fellow. He received an Excellence in Doctoral Research award for the highest possible results for a Higher Degree by Research thesis examination for the University of Southern Queensland. Before becoming an academic, Nathan worked in various teaching roles in Queensland and the Australian Capital Territory.

## Registration

Registration opens                      Wednesday 3 April

**Registration CLOSES                  Saturday 4 May**

**Cost:** \$60 for members and \$90 for non-members for in-person attendance.

Other prices are on the website.

**Register at - <https://www.etaq.org.au/event/event/detail/event/73424>**

Or from

on the home page



## Conditions of registration

1. Change of persons registered - sometimes schools may need to substitute one teacher for another on their registrations. If so, please notify the change to the Administration Officer so that we can prepare the appropriate Certificate of Participation and Individual program.
2. Many schools prefer to receive an invoice for registrations and pay on that rather than pay at the time of registration. We are happy to offer this convenience, but it must be recognised that **registration commits you to payment**. See also the Cancellation Policy below.
3. Many schools are now insisting on an **Order Number** on the invoice. If your school is one of these, please record it in your online registration.
4. **Cancellation Policy** – If you register for face-to-face attendance and have to cancel your physical attendance, the following will apply:
  - a. Cancel your registration before 4 May and receive a refund of your full registration fee OR transfer over to the online attendance group and receive a refund of the face-to-face component of your registration fee.
  - b. From 4 to 7 May, you will receive a refund of the face-to-face component of your registration fee.
  - c. From 8 May no refund is possible.
  - d. Cancellation to be by email to [adminofficer@etaq.org.au](mailto:adminofficer@etaq.org.au) .

## Online attendance

While the May seminar is principally a face-to-face event, ETAQ will be live streaming the keynote address and one workshop in each session. **One other workshop in each session will be recorded** and will be made available once editing of the recording is completed. The workshops where the greatest demand exists will be the ones recorded.